

# Adding Arges™ to Preexisting Configuration



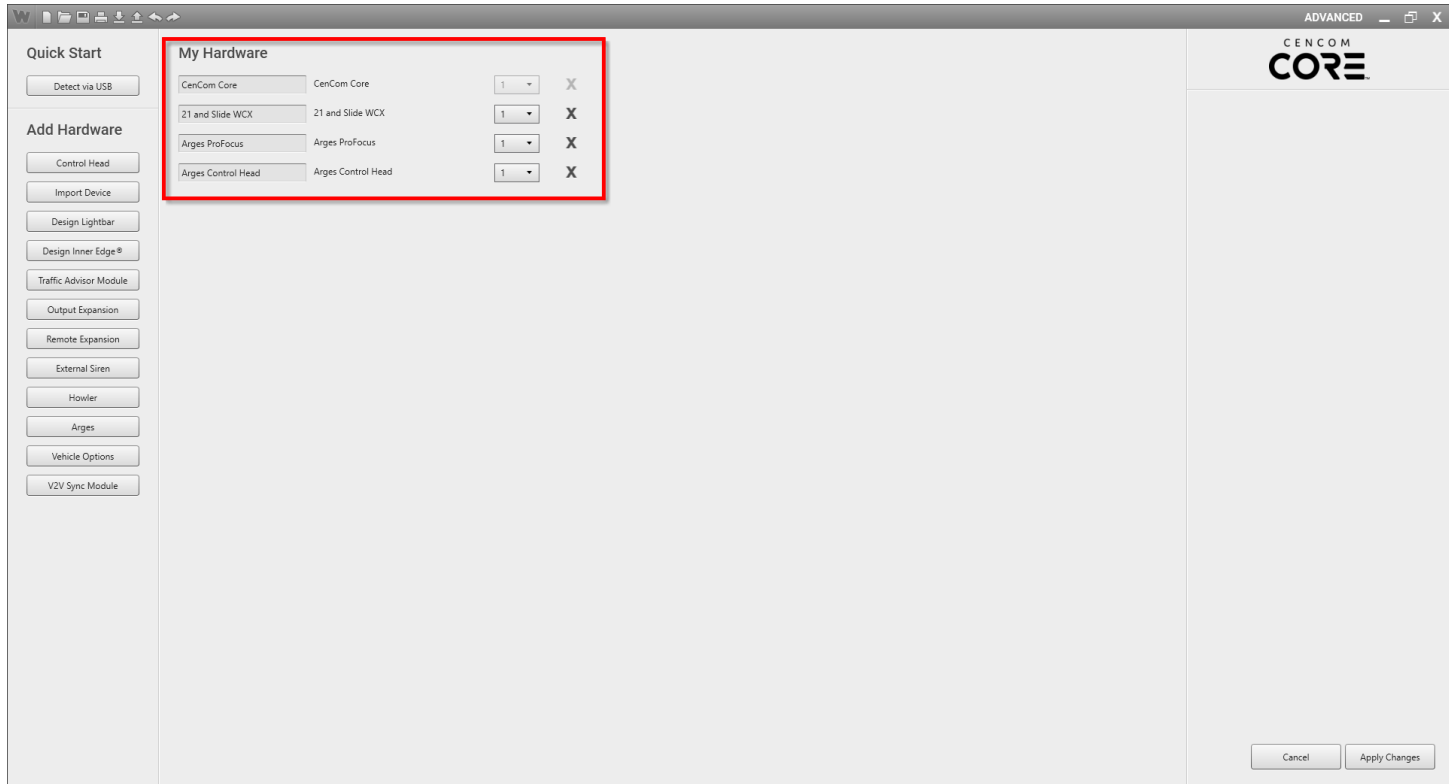
Whelen Engineering Company, Inc.

# Scenario Operation

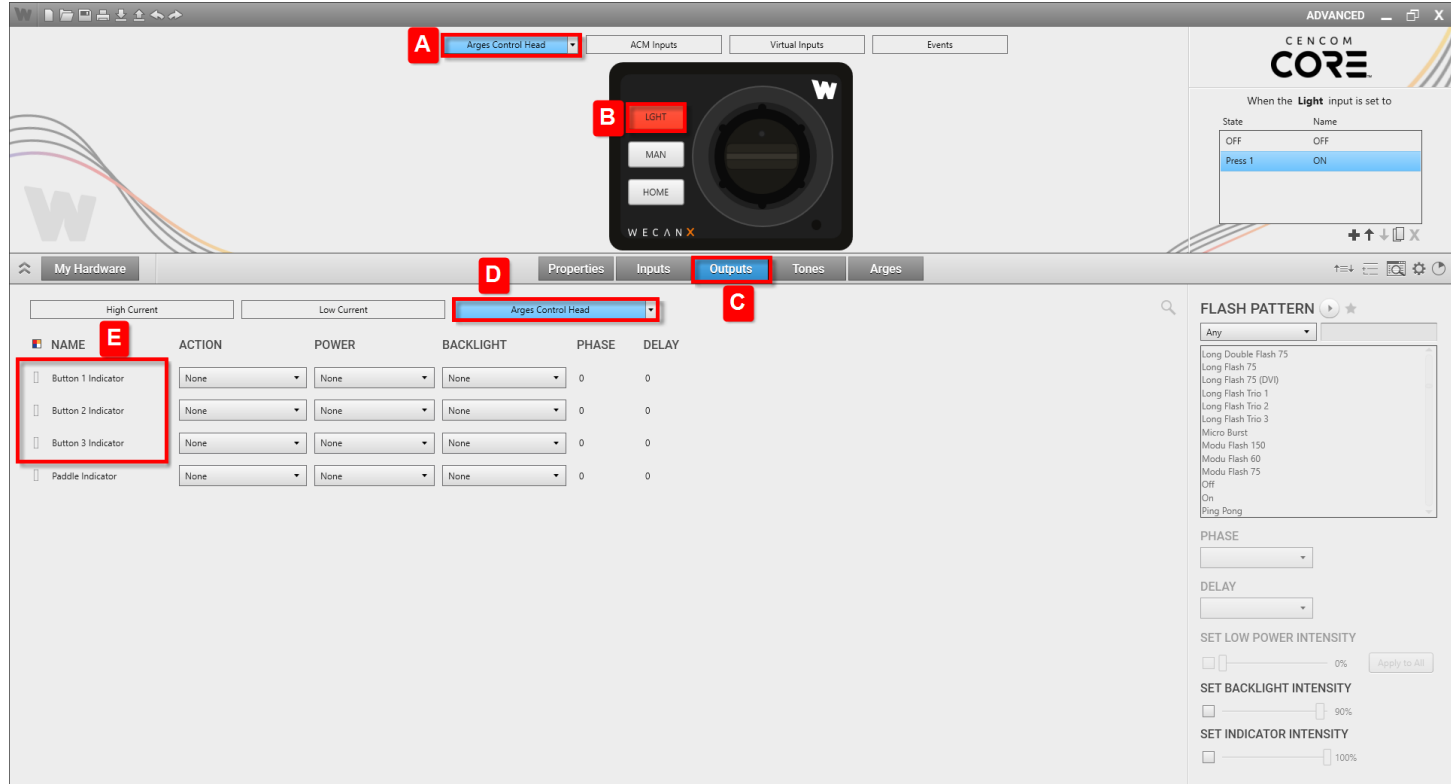
This Scenario will add an Arges™ to an existing configuration, setting it up with default features.

# Configuration Requirements

- CenCom Core™
- Control Head
- Arges™ with Control Head or  
    Arges™ ProFocus™ with Control head
- 1 Virtual Input
- Priority Adjustments

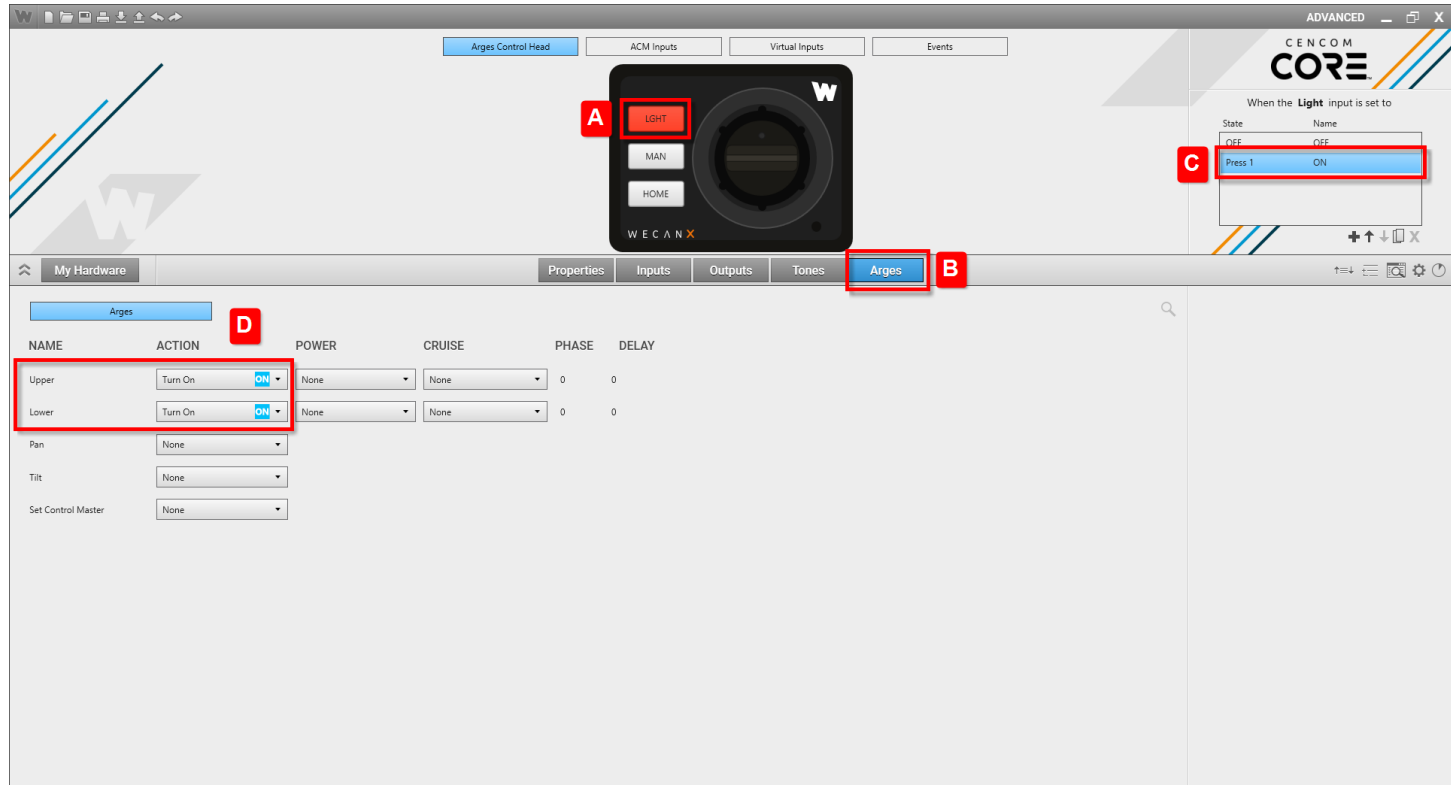


Add all necessary hardware

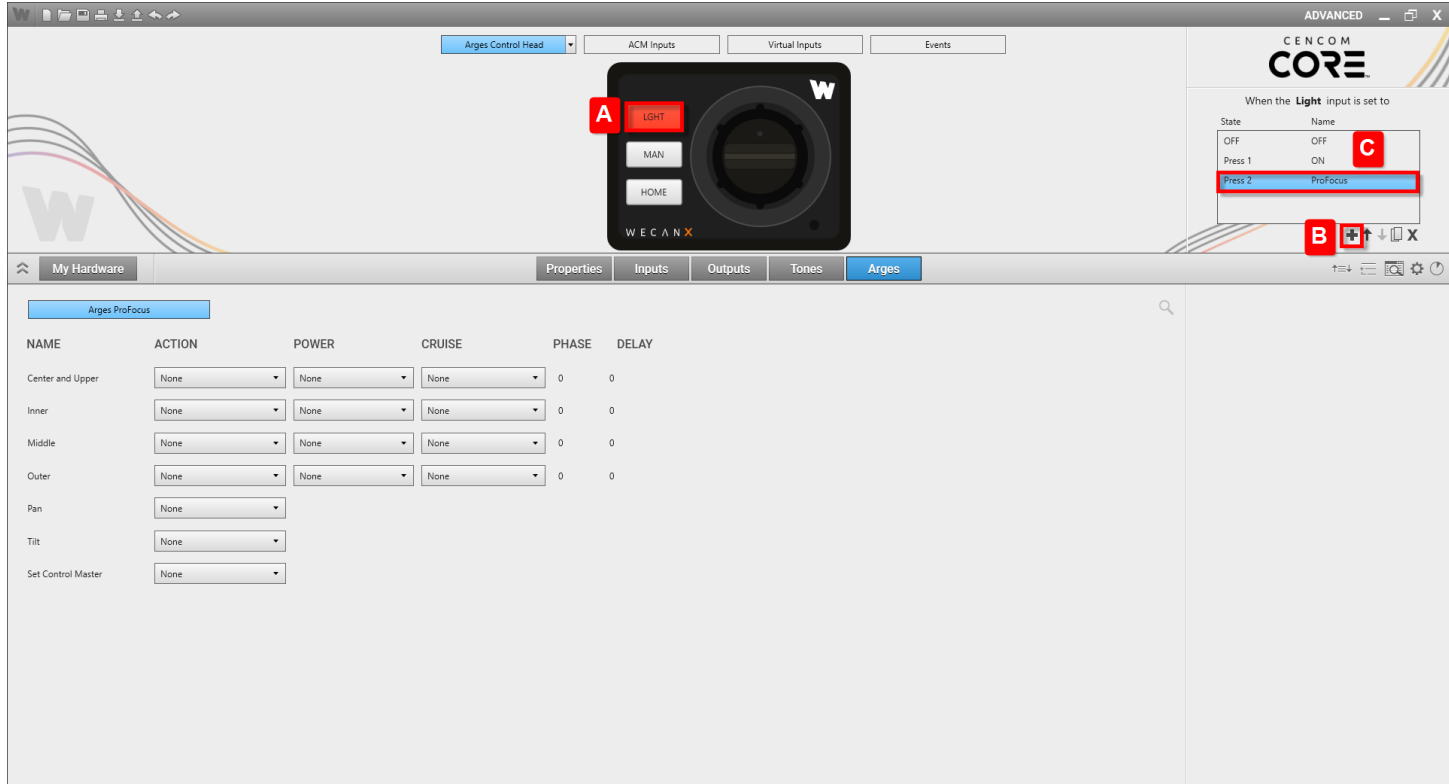


(A) Select the Arges™ Control Head (B) Select Light button (C) Select Outputs (D) Select the Arges Control Head filter tab (E) Rename by clicking on Button 1 Indicator to Light, Button 2 Indicator to Manual and Button 3 Indicator to Home

\*Box E are the Indicators for the Buttons on the Arges™ Control Head

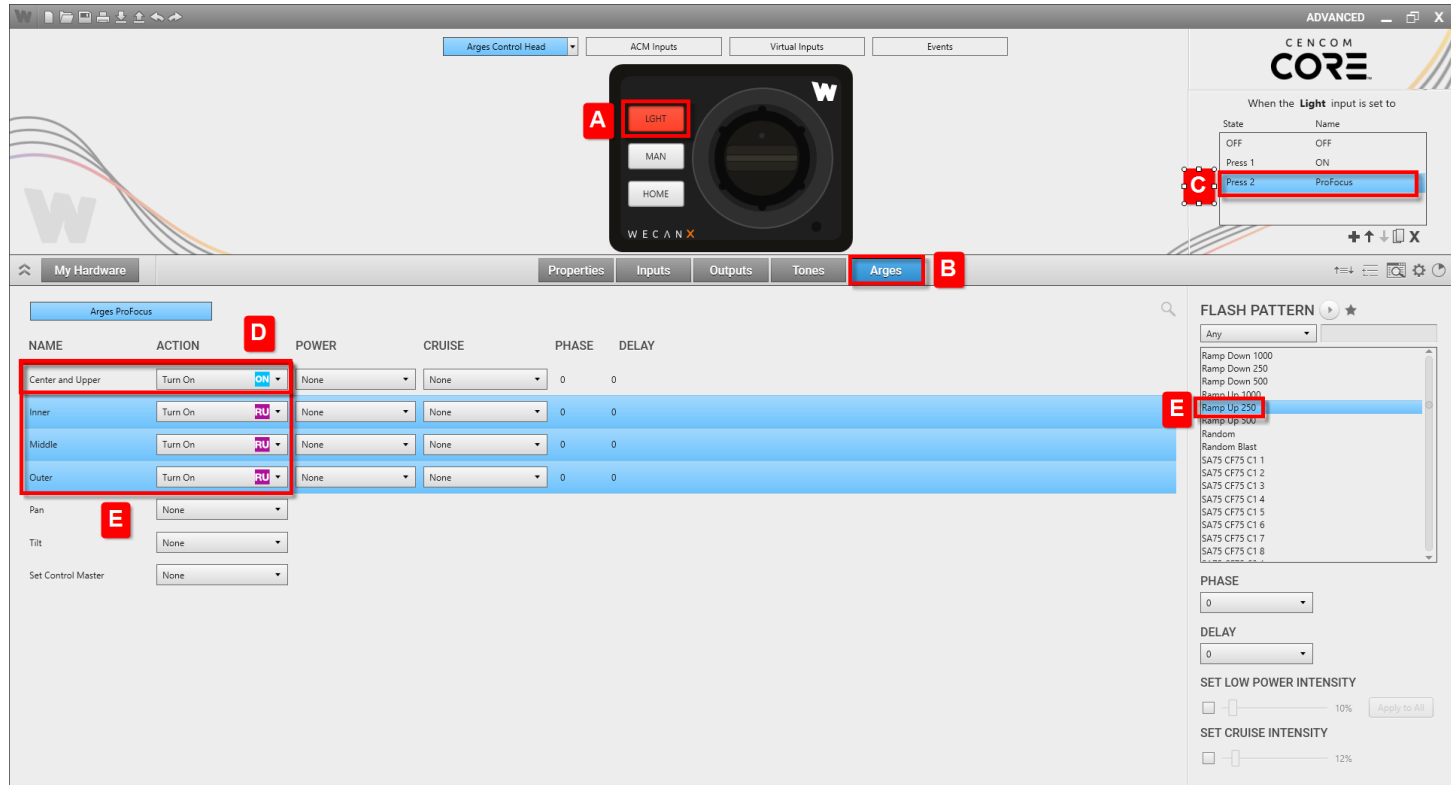


(A) Select the **Light** button on the **Arges™** Control Head (B) Select the **Arges** filter tab (C) Select **Press 1** (D) Select the **Upper** and **Lower** and set to **Turn On**



(A) Select the **Light** button (B) Create another State (C) Select **Press 2** and rename to **ProFocus**

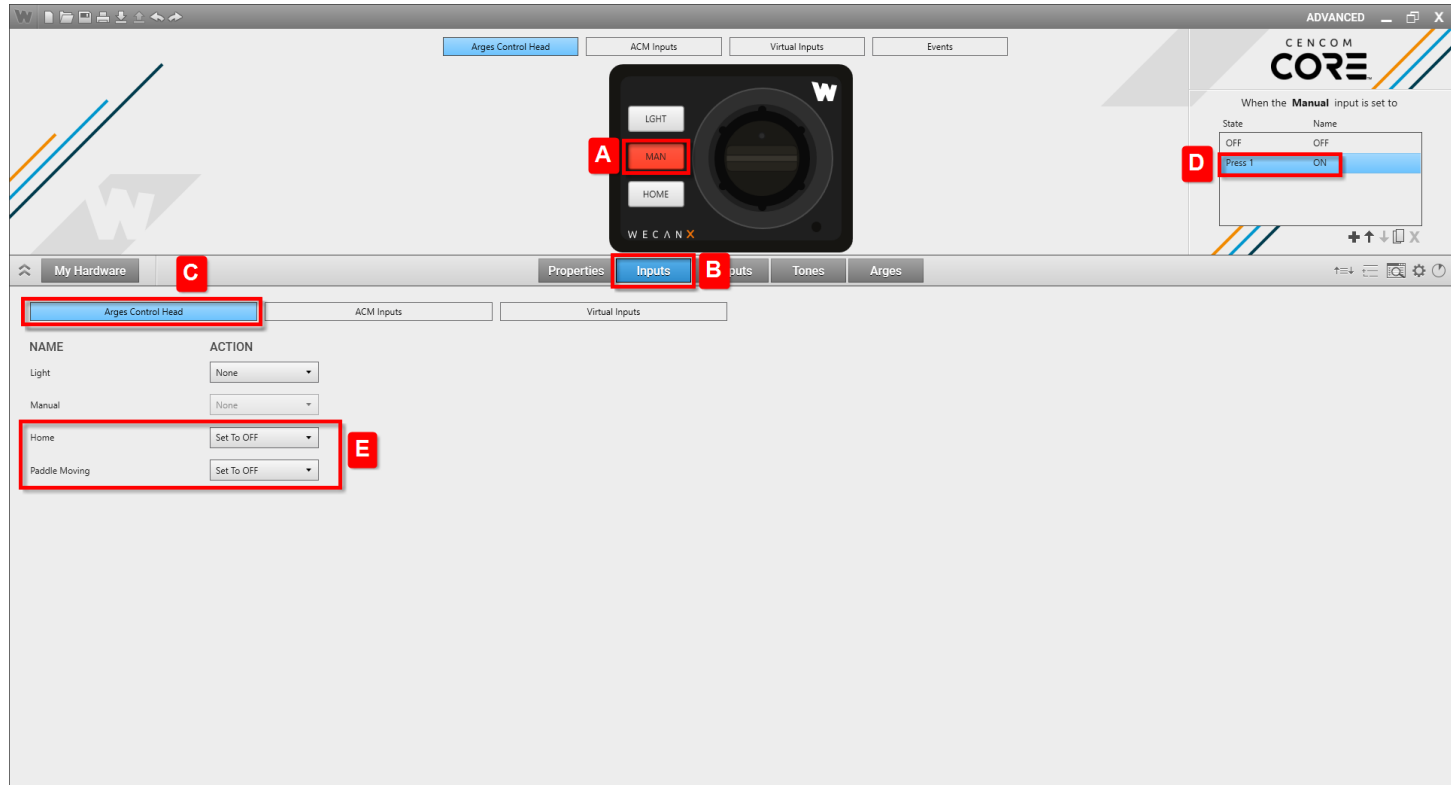
**\*ProFocus Models Only**



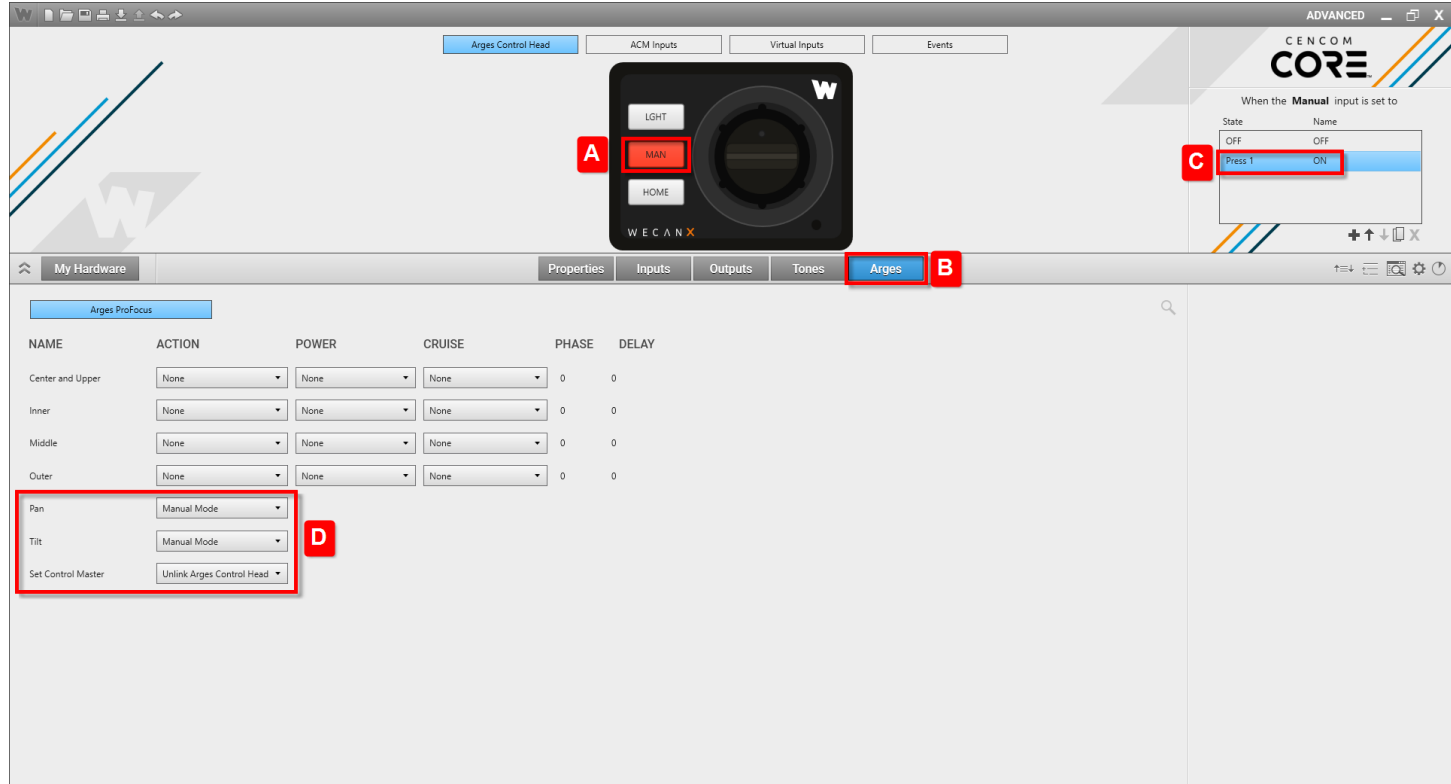
(A) Select the **Light** button on the **Arges™** control head (B) Select **Arges** tab (C) Select **ProFocus™** (Press 2) (D) Select **Center and Upper** and set to **Turn On** (E) Select **Inner, Middle and Outer** and set to **Ramp Up 250**

**\*ProFocus Models Only**

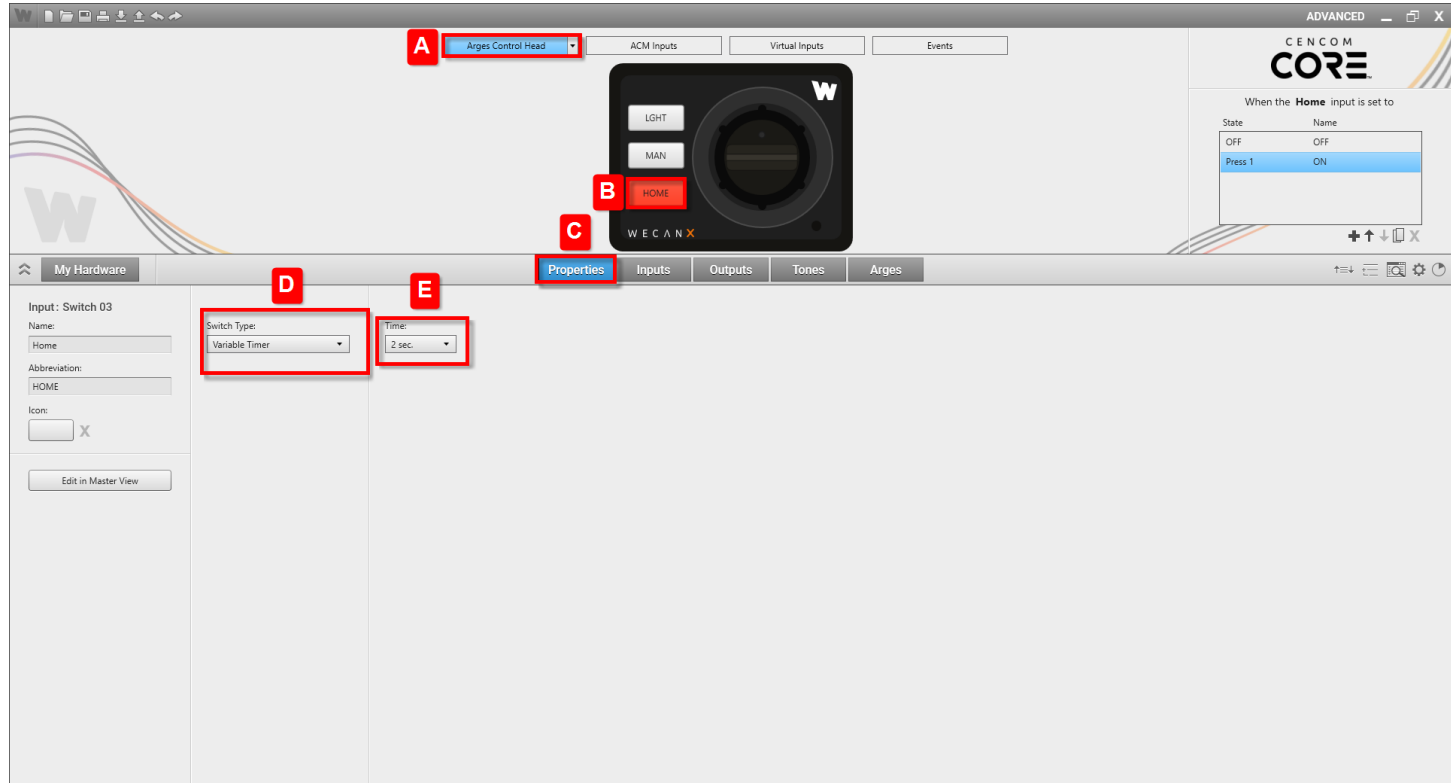




(A) Select the **Manual** button (B) Select the **Inputs** tab (C) Select the **Arges™ Control Head** filter tab  
 (D) Select **Press 1** (E) Set **Home** and **Paddle Moving** to **Turn OFF**

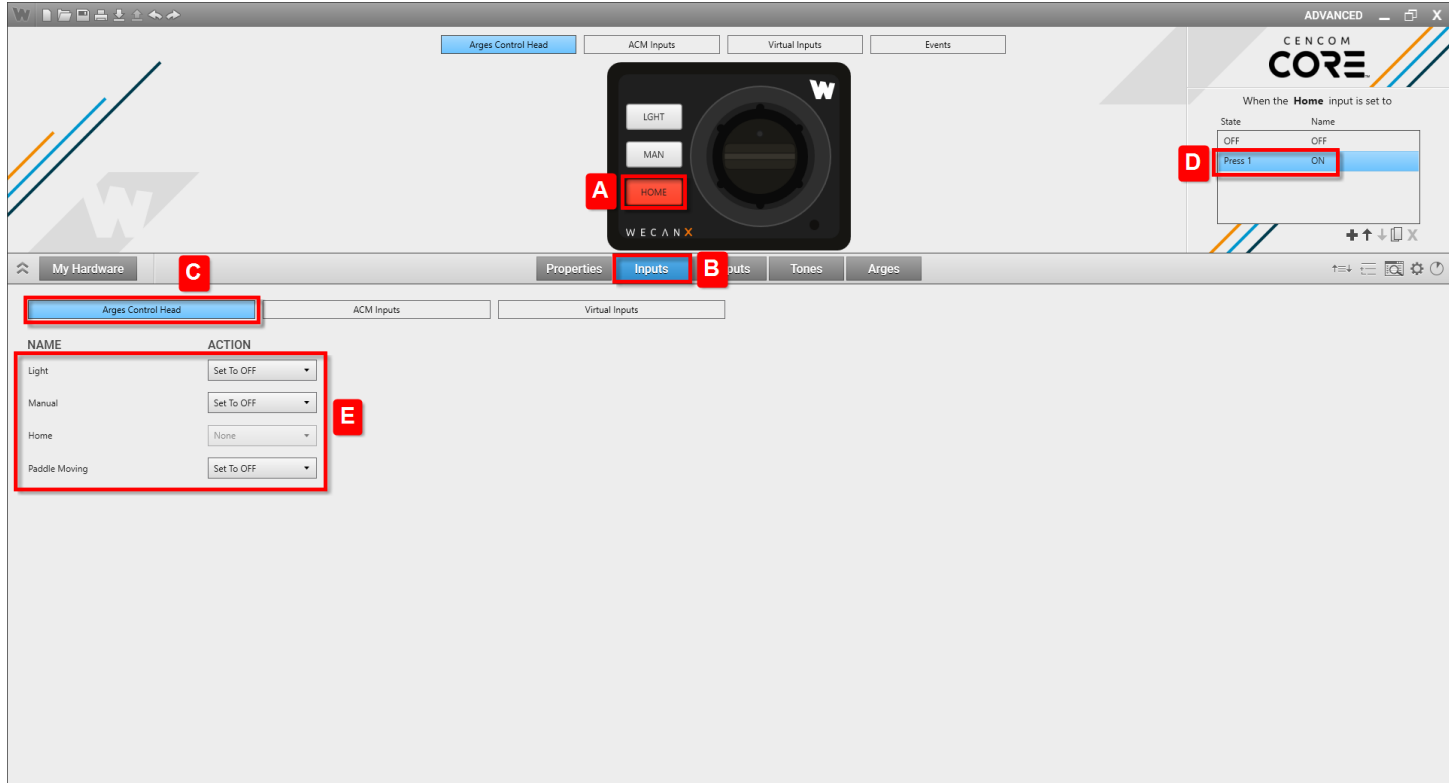


**(A)**Select the Manual button **(B)** Select the Argos tab **(C)** Select Press 1 **(D)** Set Pan To Manual Mode, Tilt to Manual Mode and Set Control Master to Unlink Argos Control Head

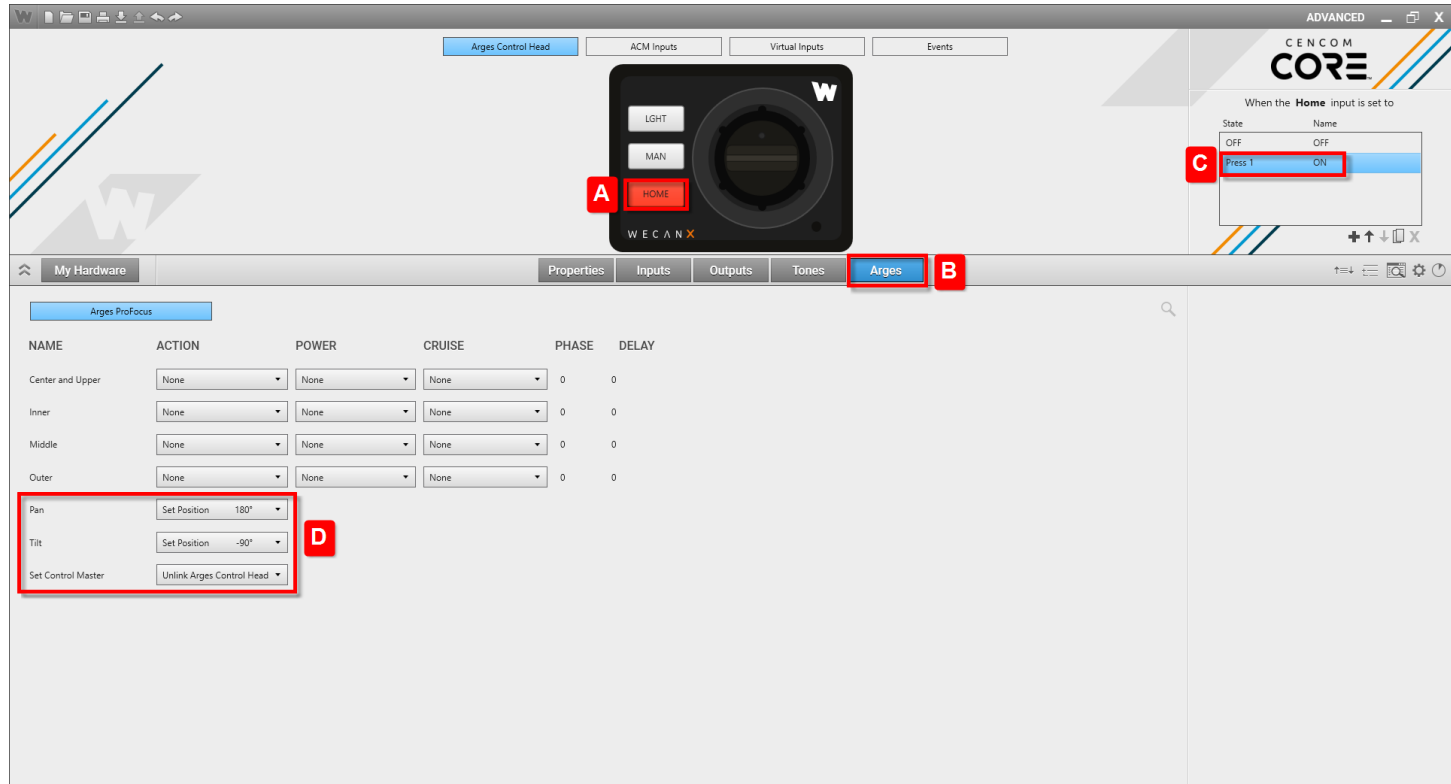


(A) Select the Argos™ Control Head (B) Select the Home button (C) Select the Properties page (D) Select Variable Timer for switch type (E) Select 2 Sec.\*

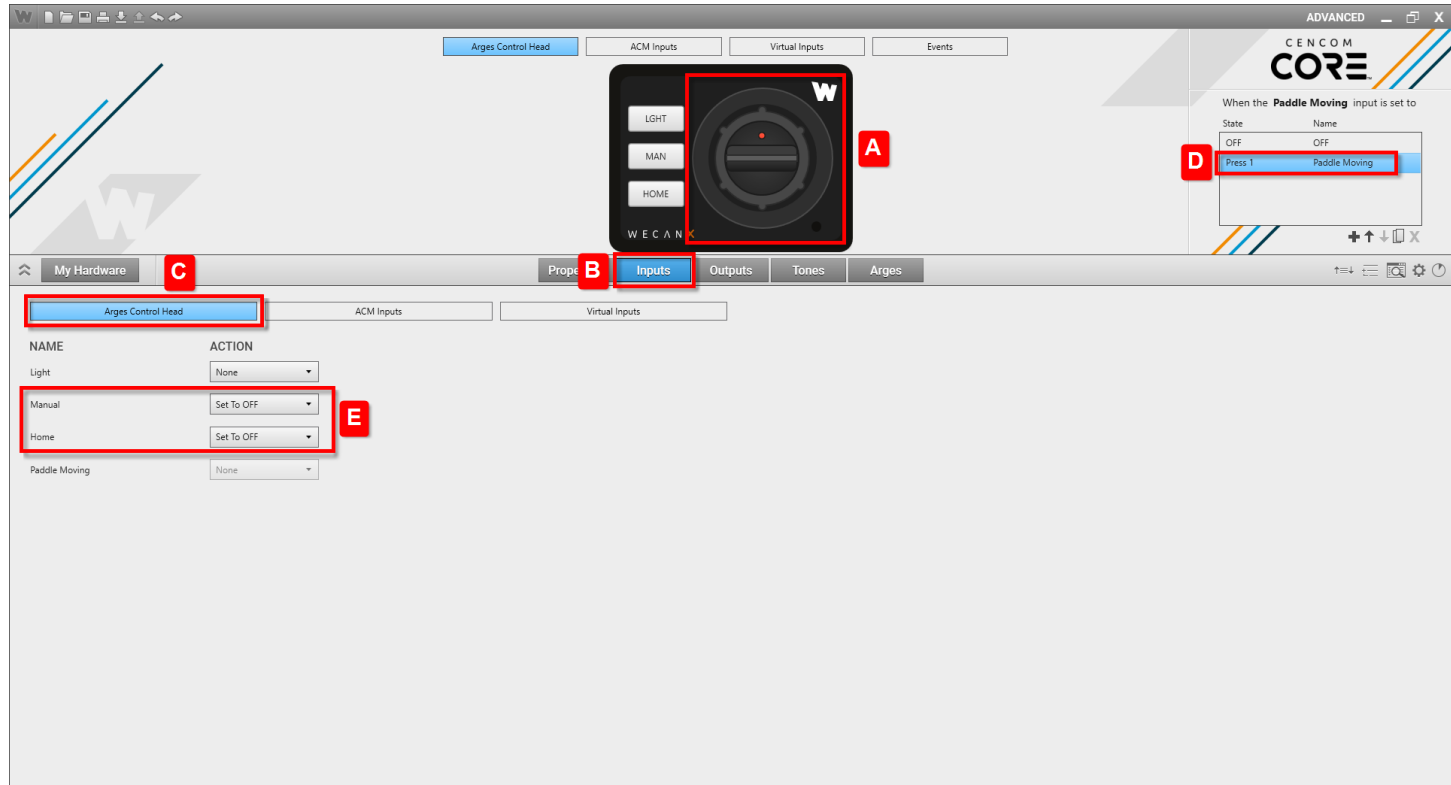
\*Time can be changed



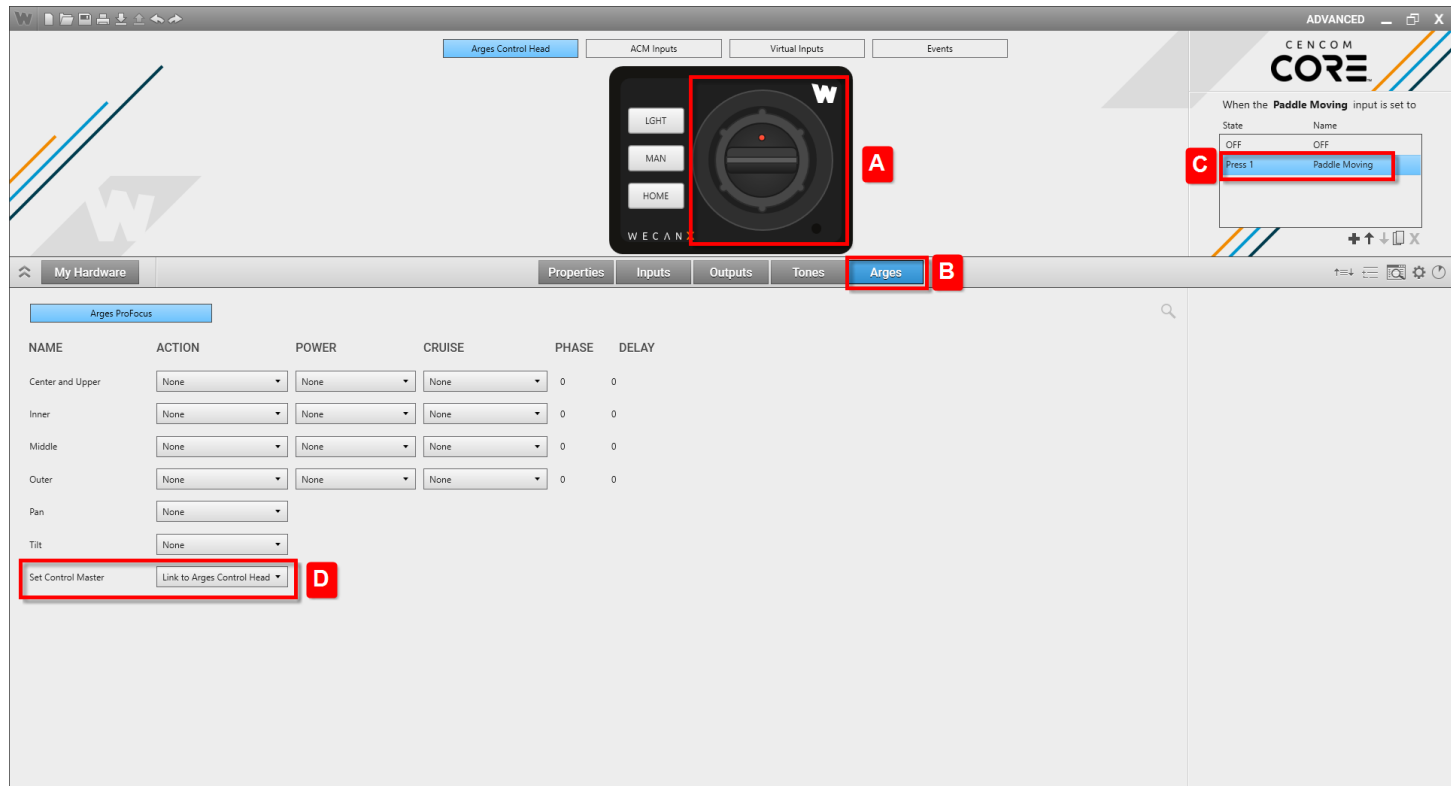
(A) Select the **Home** button (B) Select the **Inputs** tab (C) Select the **Arges™ Control Head** filter tab (D) Select **Press 1** (E) Select **Light, Manual** and **Paddle Moving** and set to **Turn OFF**



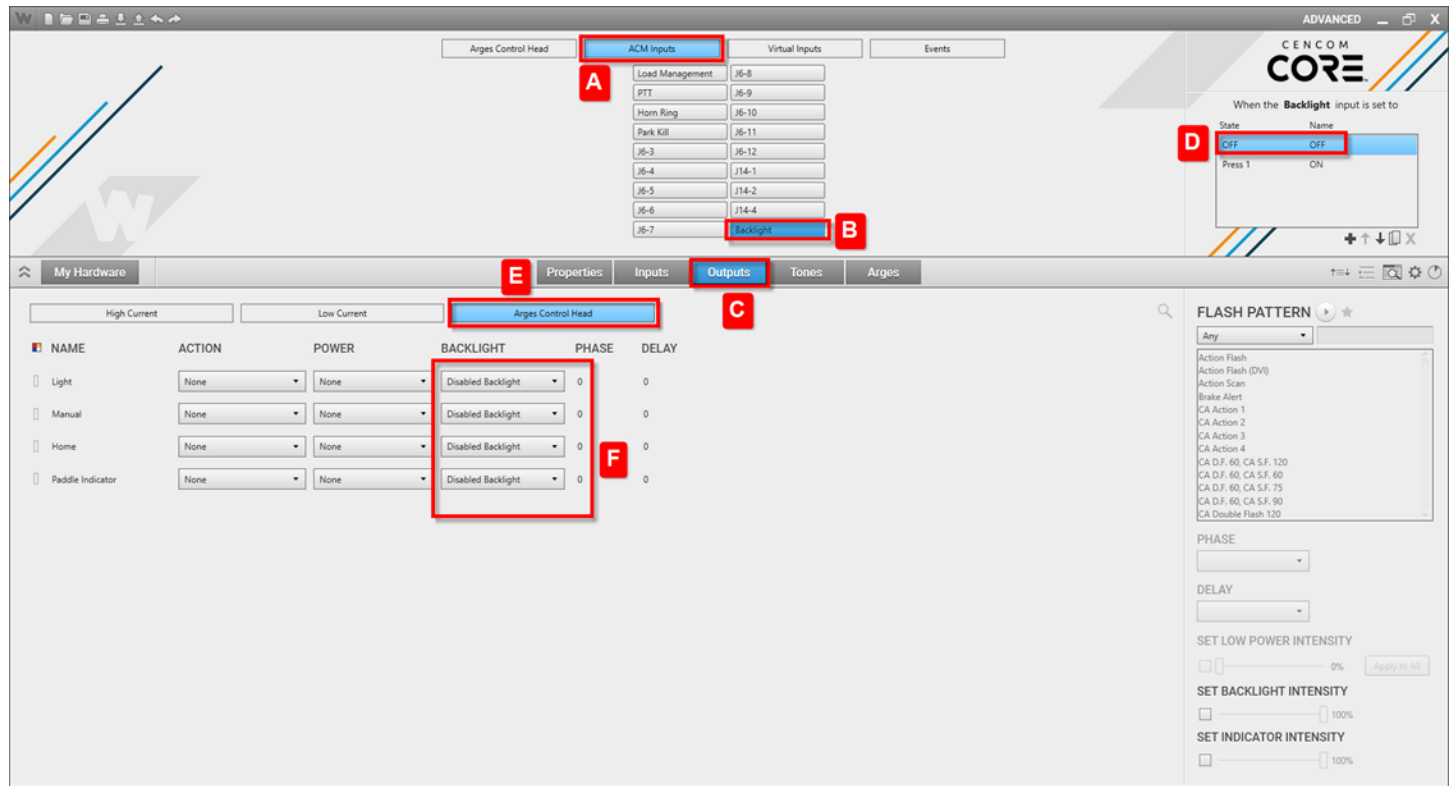
(A) Select the Home button (B) Select the Argos™ tab (C) Select Press 1 (D) Select Pan and Set Position 180°, Tilt and Set Position -90° and Set Control Master to Unlink Argos Control Head



(A) Select the **Paddle Moving** button (B) Select the **Inputs** tab (C) Select the **Arges™ Control Head** filter tab (D) Select **Press 1** (E) Select **Manual** and **Home** and set to **Turn OFF**

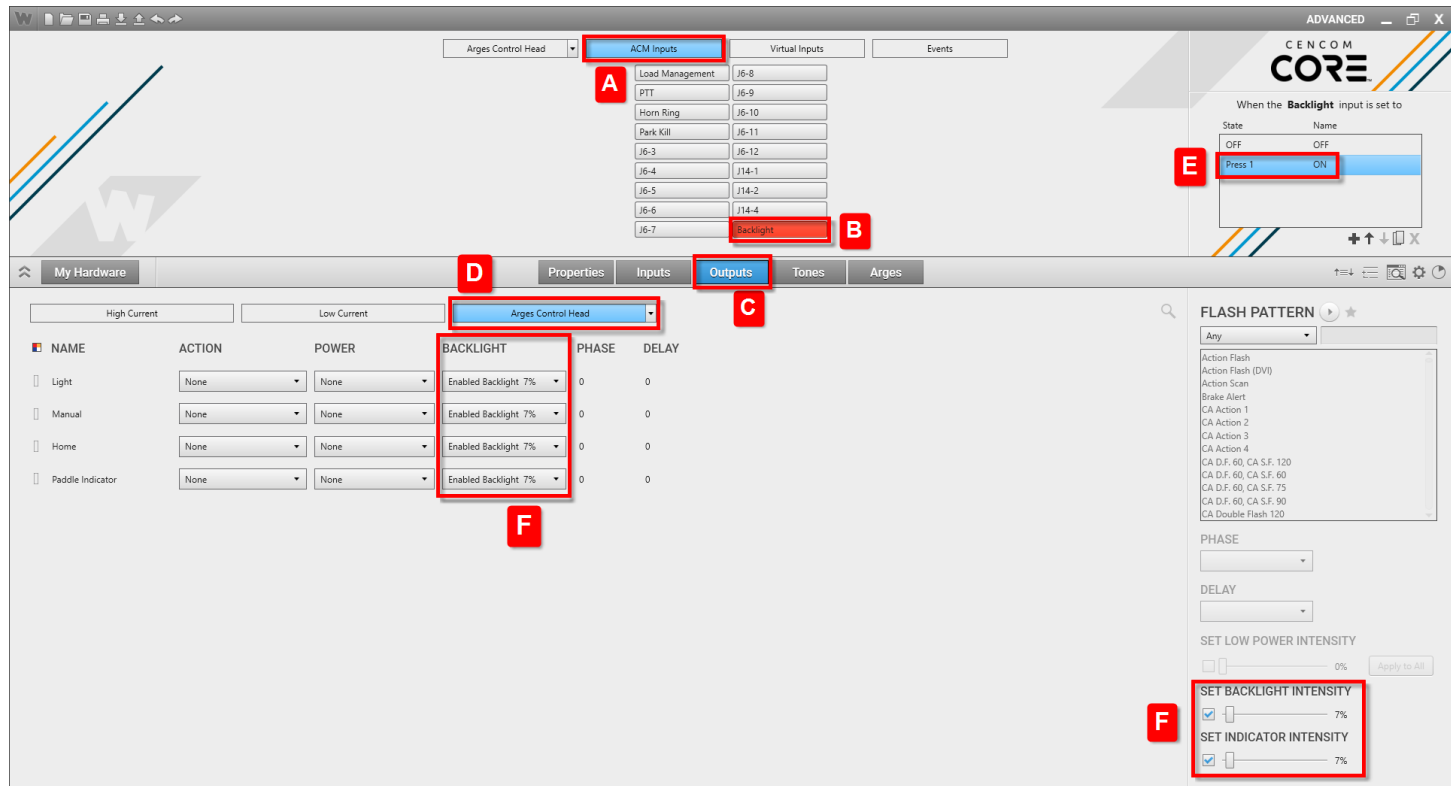


(A) Select the Paddle Moving button (B) Select the Arges™ tab (C) Select Press 1  
(D) Select Set Control Master and set to Link to Arges Control Head



(A) Select ACM Inputs (B) Select Backlight (C) Select Outputs tab (D) Select Arges™ Control Head filter tab (E) Select OFF (F) Set Disable Backlight



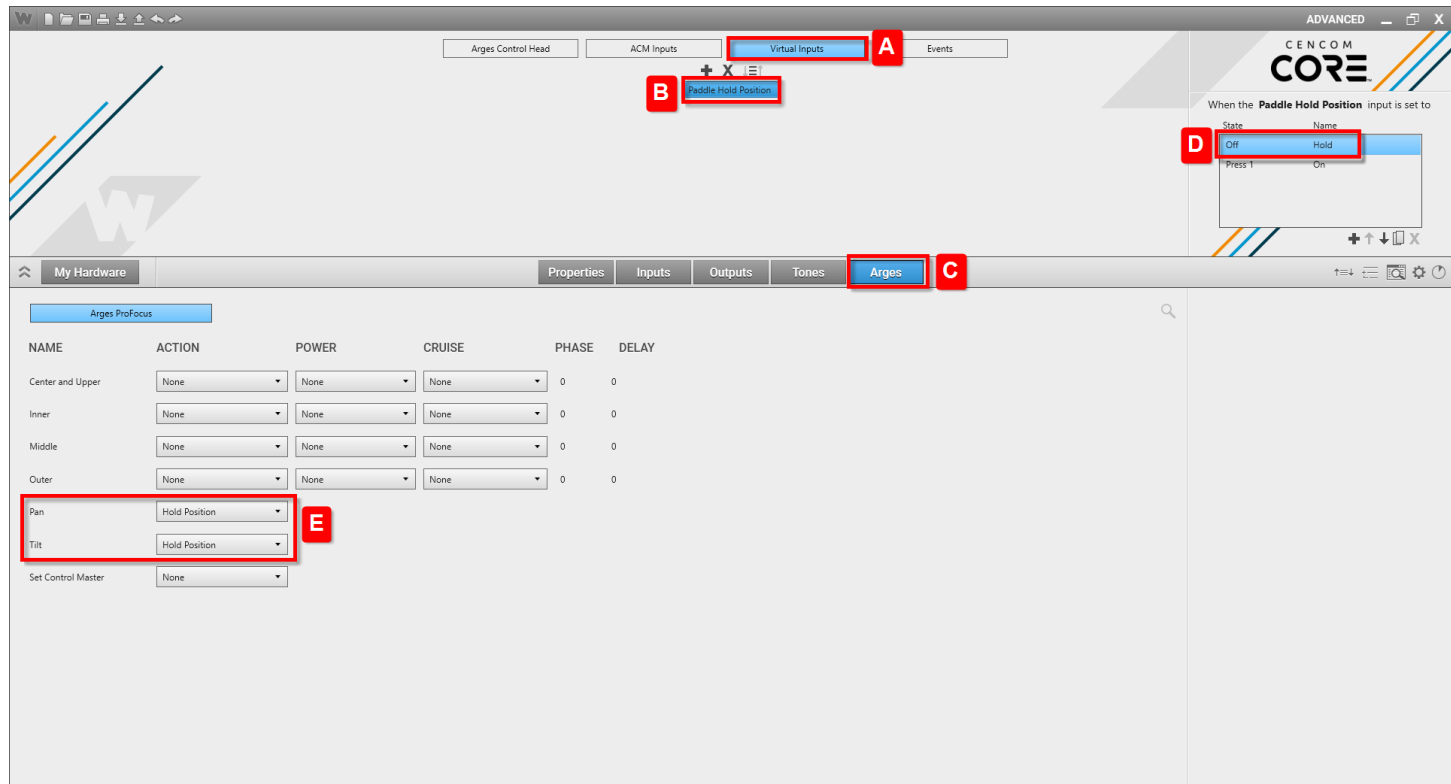


(A) Select ACM Inputs (B) Select Backlight (C) Select Outputs tab (D) Select Arges™ Control Head filter tab (E) Select Press 1 (F) Enable Backlight and Set Backlight Intensity to 7%\*

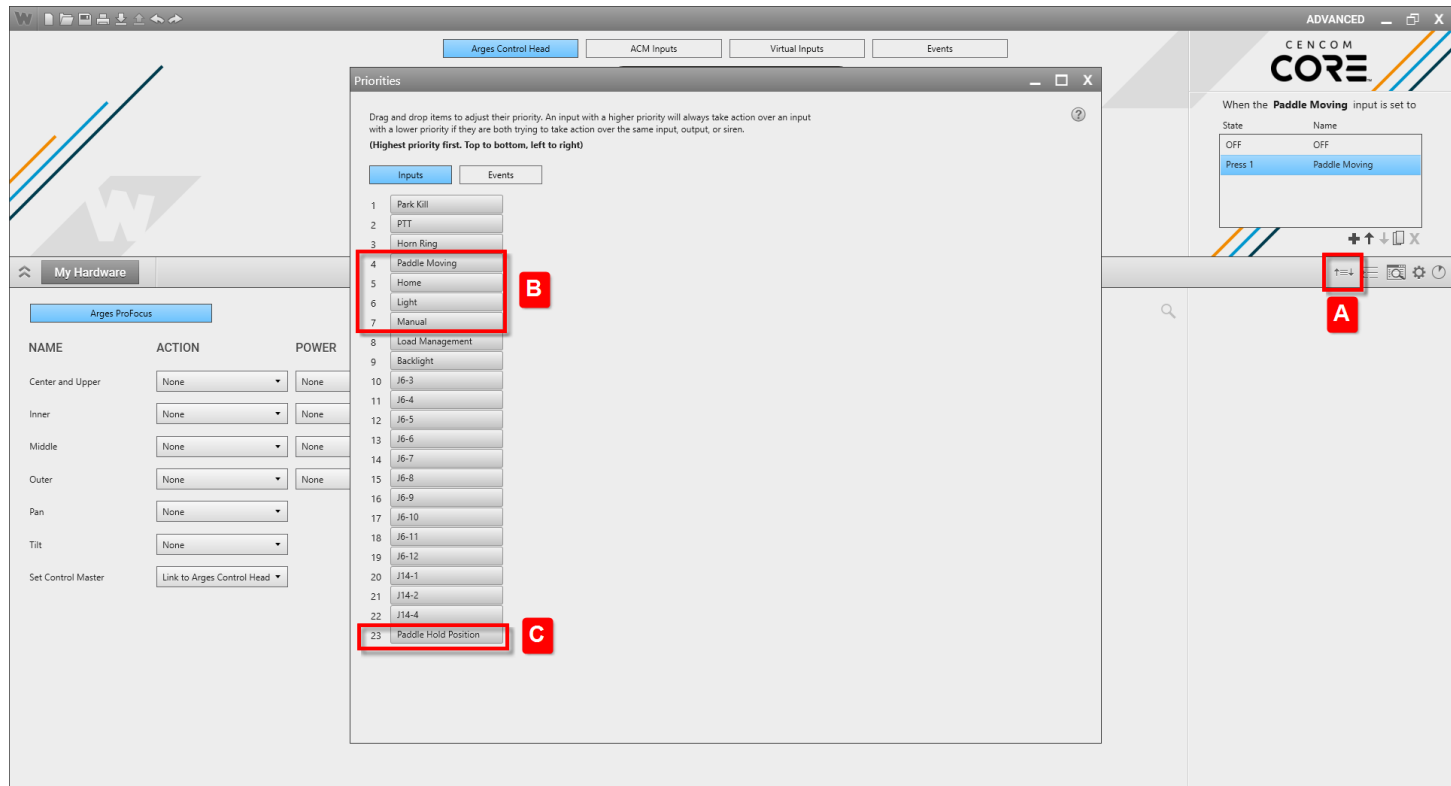
\*Backlighting may be adjusted to any intensity required



(A) Select **Virtual Inputs** (B) Select + to add a new Virtual Input (C) Select **Properties** tab (D) Rename the Virtual Input to **Paddle Hold Position** (E) Rename the OFF state to **Hold**



(A) Select **Virtual Inputs** (B) Select **Paddle Hole Position** (C) Select **Arges™** tab (D) Select **OFF (Hold)** (E) Select **Pan** and set to **Hold Position** and **Tilt** and set to **Hold Position**



(A) Click on **Priorities** (B) Set the **Priorities** in order\* **Paddle Moving, Home, Light, Manual** (C) Set **Paddle Hold Position** to the lowest Priority

\*Priorities will change depending on User Programming.  
Being in this order, they can be moved

## Scenario Synopsis

When adding Arges™ to an existing configuration, the Arges Control Head will need to be programmed to work as the default does. By adding the Arges, Arges Control Head, and a Virtual Input, the configuration is now ready to be in Command of Arges.





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